Afternoon Session: Activities for Primary School Students Time: 1:00- 4:00 PM

Snack Plates

1. 3D Printing Workshop

- **Objective:** Introduce students to the basics of 3D printing technology.
- Activities:
 - o Demonstration of a 3D printer in action.
 - o Hands-on activity where students design simple objects using kid-friendly software.
 - o Printing selected designs for students to take home.

2. Coding Session

- **Objective:** Teach foundational coding concepts through interactive activities.
- Activities:
 - o Introduction to block-based coding platforms like Scratch.
 - o Guided projects where students create simple animations or games.
 - o Showcase of projects at the end of the session.

3. Robotics Workshop

- **Objective:** Engage students with basic robotics principles using hands-on kits.
- Facilitators: Female students from CFBC (Clarence Fitzroy Bryant College).
- Activities:
 - o Demonstration of simple robots and their functions.
 - o Group activity to assemble and program basic robotic kits.
 - o Friendly competition to complete a simple task using the robots.

4. Using AI to Create Content

- **Objective:** Introduce students to AI tools for creative content generation.
- Activities:
 - o Demonstration of AI applications in art and storytelling.
 - o Interactive session where students use AI tools to create simple stories or artwork.

Morning Session: Activities for Secondary School Students

Time: 9:00 am– 1:00 PM

Lunch to be provided

1. Session: "Staying Safe Online" (Eurta)

- **Objective:** Educate students on online safety, focusing on cyberbullying, digital footprints, and data protection.
- Activities:
 - o Interactive presentation on the risks associated with online activities.
 - o Group discussions on real-life scenarios and preventive measures.
 - o Q&A session to address students' concerns.

2. Cybersecurity Challenge

- **Objective:** Introduce students to basic cybersecurity concepts through practical challenges.
- Activities:
 - o Briefing on common cybersecurity threats and protection strategies.
 - Hands-on activities like decoding simple ciphers or identifying phishing attempts.
 - o Team-based challenges with rewards for successful completions.

3. Website Creation Using Wix

- **Objective:** Empower students to design and publish websites using Wix.
- Activities:
 - Introduction to Wix platform and its features.
 - Guided website development focusing on:
 - A website for their school.
 - A website promoting a business.
 - A website promoting St. Kitts.
 - Presentation of completed websites and constructive feedback.

3. Tech builders: Hands On Networking & PC rebuild for girls

- $\circ \quad \mbox{Creation of LAN cables} \\$
- Build a System Unit

Online Activities

1. TikTok Challenge: Promote a Historical Site in St. Kitts

- **Objective:** Encourage students to creatively showcase St. Kitts' heritage using TikTok.
- Guidelines:
 - o Create a TikTok video highlighting a historical site in St. Kitts.
 - o Use engaging storytelling or creative angles to attract viewers.
 - o Submit entries by April 25, 2025.
- Prize: \$500.00 for the most engaging and informative video.
 \$250 second prize
 \$ 150 third prize

2. Virtual Treasure Hunt

- **Objective:** Drive engagement on social media platforms through an interactive treasure hunt.
- Guidelines:
 - o Clues related to ICT and local culture will be posted on our social media pages.
 - o Participants solve clues leading to virtual "treasures."
 - o Encourage sharing and interaction to reach the final prize.
 - o The competition by April 25, 2025.
- **Prize:** \$500.00 for the first participant to successfully complete the hunt. \$250 second prize
 - \$ 150 third prize

3. "Rep Your School" Social Media Campaign

- **Objective:** Foster school spirit and increase social media engagement.
- Guidelines:

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- Followers are encouraged to comment with the name of their school on a specific post.
- o The school with the most mentions wins.
- o The competition ends April 25, 2025.
- **Prize:** Microwave (sponsored by a corporate partner).
 - \$250 second prize
 - \$ 150 third prize